

Year 3	Autumn 1 (6.9 - 22.10 : Intro + 5 wks)	Autumn 2 (1.11 - 17.12 : 6wks + xmas)	Spring 1 (5.1 - 18.2 : 6wks & 3 days)	Spring 2 (28.2 - 8.4 : 6 wks)	Summer 1 (25.4 - 27.5 : 4ks + Platinum)	Summer 2 (6.6. - 22.7 : 6wks + EOY)
<b>Conditions for learning</b>	Belonging Fun and Excitement	Heroes	Leadership and Responsibility	Curiosity and Creativity	Confidence to take action	Spirit of adventure Sense of accomplishment
<b>ATL Skills</b>	Communication and Interpersonal Skills	Resilience	Productivity and Accountability	Complex Problem Solving	Initiative	Critical Thinking
<b>ATL</b>	English and Geography	History and DT	Science and DT	Science and Art	PE, Science and DT	History and English
<b>Topic</b>	Destination Bournemouth	Yabba, Dabba, Do (Stone Age)	Inventions: Forces & Magnets	Light and Dark	Healthy Living	Ancient Egypt
<b>Driving Question</b>	How can we, as travel agents, encourage visitors to Bournemouth?	Would we, as children today, survive in the stone age?	Could we, as designers, create a new game for children?	How can we, as scientists, explain how we see?	How can we, as athletes, prove how fit and healthy we are?	How can we, as actors, perform to teach an audience about the Egyptians?
<b>Hook</b>	Open top bus tour of Bournemouth and surrounding areas. Talk from Bournemouth Tourism	Ex-Army - present day survival skills linked with Stone Age demonstration (Fresh Air Club)	Visit from a board game/toy designer.	Science practical investigation	Trip to AFC Bournemouth with talk about nutrition.	Hooke Court Visit - Egyptian Workshop
<b>Final Product</b>	Presentation to inform and encourage Y3 children at Dashwood to visit Bournemouth	<i>Design and create Stone Age tools (Fresh Air Club workshop)</i>	Children design and create a game using magnets.	Experiments on light and dark experiments on light and dark	Design a healthy meal and training plan	Children design and perform a show to teach Y2 about the Egyptians
<b>Employability Link Gatsby 2, 4, 5</b>	2: Talk from Bournemouth Tourism 4: Presentation as tour guides 5: Talk from Bournemouth Tourism	5: Talk from Fresh Air Club/ Ex-Army about survival skills	2: Talk from board game designer 4: Children take on the role: game designers 5. Talk from board game designer	2: Opticians	2: Talk from nutritionist/trainers from AFCB 4: Children take on the role of nutritionist/trainers 5: Talk from nutritionist/trainers from AFCB	2: Actors
<b>Reading</b>	Belonging by Jeannie Baker The Green Ship by Quentin Blake	Stone Age Boy by Satoshi Kitamura The Stone Age Sentinel <a href="#">Newspaper report</a>	Iron Man by Ted Hughes The Egg/ The Dragon Snatcher by MP Robertson	The Sun is Laughing : Collection of Poems Into the Forest - Anthony Browne	Range of Leaflets/ Magazines/ NonFiction Texts	Egyptian Cinderella by Shirley Climo Paperbag Princess by Robert Munsch
<b>Writing purpose</b>	Poetry : Haiku ( <i>seaside/sea/beach</i> ) Non - chronological report : Persuasion ( <i>Bournemouth Presentation</i> ) Report writing/ Recount ( <i>Trip around local area</i> )	Non chronological report : Explanation ( <i>How did life Change in the Different Periods of StoneAge?</i> ) Recount ( <i>StoneAge Newspaper</i> ) - sell at school gate. Send to Bournemouth Echo? Narrative - Adventure story ( <i>writing in role of Stone Age character</i> )	Narrative : Fantasy ( <i>Space Bat Angel Dragon - 500 words BBC Radio 2</i> ) Diary entry ( <i>Hogarth</i> ) Non Chronological Report : Instructions ( <i>How to play game designed</i> )	Non - chronological report : Explanation ( <i>Leaflet writing related to Science</i> ) Poetry : Narrative ( <i>Dark Forest</i> ) Discussion Text ( <i>Should glasses be free for everyone</i> )	Letter Writing ( <i>to AFC inviting the, to attend a training day with us - healthy lunch included with entertainment</i> ) Poetry : Free verse ( <i>Feeling Good : Link to exercise, eating well, "I Feel Alive!"</i> ) Non Chronological Report : Instructions ( <i>How to prepare a healthy meal and complete a series of exercises safely</i> )	Narrative : Playscripts ( <i>Create playscript for TEC and elicit added scene ideas to insert/ extend narrative.</i> ) Non - chronological report : Explanation ( <i>How did Ancient Egyptians Prepare their Dead for the Afterlife?/ How to build a pyramid.</i> ) Diary entry ( <i>EC character</i> )
<b>Oracy</b>	Presentation for Dashwood Poetry	News Booth at school gate Pay for Stone Age news article reading . Video and send to local news station.	Recordings of fantasy stories for 500 words competition to send to local radio	Poetry Recital at Castlepoint Library (World Poetry Day 21/3/22)	Training of/ Performance to AFC guests	Perform EC with added scenes Open Air Theatre day on school field
<b>Maths</b>	Place Value Addition and Subtraction	Addition and Subtraction Multiplication and Division	Multiplication and Division Money Statistics	Measurement: Length and Perimeter Fractions	Fractions Time	Geometry: Properties of shape Measurement: Mass and Capacity
<b>Science</b>	Recap of KS1 objectives	Rocks	Forces and Magnets	Light	Animals including humans	Plants and Habitats
<b>Humanities (History/RE/ Geography)</b>	Geography: UK - Rivers & Mountains. Counties & Cities RE: Hinduism & Diwali	History: Stone Age to Iron Age RE: Christianity - Christmas	Geography: Let's get physical: UK and local land use RE: Christianity: Miracles	History: Local History RE: Christianity: Easter forgiveness	Geography: Biomes Desert RE: Hinduism	History: Ancient Egyptians RE:Hinduism: Pilgrimage to the River Ganges
<b>Forest School</b>		Stone Age technology				
<b>PSHE</b>	Being Me In My World	Celebrating Difference	Dreams and Goals	Healthy Me	Relationships	Changing Me
<b>RSHE</b>	Health - Puzzle pieces 2 and 3 Relationships - Puzzle pieces 1-6	Health - Puzzle pieces 2 -6 Relationships - Puzzle pieces 1-6	Health - Puzzle pieces 2, 5 and 6 Relationships - Puzzle pieces 1, 5 and 6	Health - Puzzle pieces 1-6 Relationships - Puzzle pieces 4-6	Health - Puzzle pieces 1-6 Relationships - Puzzle pieces 4 and 5	Health - Puzzle pieces 1-6 Relationships - Puzzle pieces 4 and 5
<b>DT /STEM</b>		Design and make Stone Age tools	-	Textiles: Sunglasses case	Cooking	-
<b>Art</b>	Aboriginal painting	Cave paintings	Sculptures	-	-	Egyptian printing
<b>MFL</b>	Phonetics lesson 1 (C) I am Learning	Animals (E)	Seasons (E)	Fruits (E)	Little Red Riding Hood (E)	Ancient Britain(E)
<b>Computing</b>	Powerpoint Presentations	Coding Unit 3a E-safety - Self Image and online relationships	Designing and make a game: 3D printer	Coding Unit 3b: Sequence and animation E-Safety: Online reputation and bullying		Coding Unit 3c: Conditional events Digital learning: Creator space/ green screen
<b>Music</b>	"Let your Spirit Fly" R&B, Western Classical, Musicals, Motown, Soul	Glockenspiel Stage 1	Reggae	The Dragon Song: "Funky music from around the world"	Disco	Reflect, Rewind and Replay
<b>PE</b>	Invasion Games Gymnastics		Net/Wall Games Dance		Striking and Fielding Athletics	
<b>Safeguarding</b>	RSHE E-Safety Beach Safety	RSHE Fire Safety Forest School - working with tools	RSHE Safer Schools Team	RSHE E-safety	RSHE Health	RSHE