

Self-worth Engagement Purpose

There are no limits to what our children can achieve.

Year 3	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Conditions for learning	Belonging Fun and Excitement	Heroes	Heroes	Curiosity and Creativity	Confidence to take action	Curiosity and Creativity
Learning Skills	Teamwork	Kindness	Kindness	Resilience	Independence	Resilience
ATL	English and Geography	Science and DT	History and DT	English and Geography	PE, Science and DT	Science and Art
Topic	Water, Water Everywhere	Fantastic Forces: Forces & Magnets	Yabba, Dabba, Do (Stone Age)	Destination Bournemouth	Ready, Steady, Grow!	Light and Dark
Driving Question	How can we, as engineers, defend our coastline from erosion?	How could we, as designers, create a new magnetic game for children?	Would we, as children today, survive in the stone age?	How can we, as travel agents, encourage visitors to Bournemouth?	How can we, as botanists, communicate clearly how to grow, and care for, plants?	How can we, as scientists, explain how we see?
Hook		Visit from a board game/toy designer.	Ex-Army - present day survival skills linked with Stone Age demonstration (Fresh Air Club)	Open top bus tour of Bournemouth and surrounding areas? Talk from Bournemouth Tourism	Growing challenge. Reading instructions for seed packets and planting individual seeds into pots.	Science practical investigation
Final Product	Design, manufacture and test a modelled sea defence.	Children design and create a game using magnets.	<i>Design and create Stone Age tools to present at a stone age exhibit.</i>	Presentation to inform and encourage tourists to Bournemouth	Draft, edit and redraft the back of a seed packet with instructions for the care of a plant.	To create a persuasive piece to present to a manufacturer to mass produce a sunglasses case (dragons den style).
Power Skills			Communication: Presentation/exhibition III.1.B: I can construct information and data in meaningful ways.	Communication: Advert III.2.A: I can tailor my message for an intended audience.	Communication: Digital Instructions III.3.A: I can use digital elements to improve communication.	Communication: Persuasive Piece III.4.A: I can listen and incorporate feedback and ideas from others.
Employability Link Gatsby 2, 4, 5	5 - Palaeontology 5 - Marine biologist 4 - Coastal defence and conservation/ Engineer	2: Talk from board game designer 4: Children take on the role: game designers 5. Talk from board game designer	5: Talk from Fresh Air Club/ Ex-Army about survival skills 4 - Visit from archaeologist 2 - Visit to Hengistbury Head	2: Talk from Bournemouth Tourism 4: Presentation as tour guides 5: Talk from Bournemouth Tourism	2 - Farming and agriculture 5 - Botanist 5 - Local farmer 2 - Visit local garden centre/allotment	2: Actors
Reading	Belonging by Jeannie Baker The Green Ship by Quentin Blake	Iron Man by Ted Hughes The Tunnel - Anthony Browne Into the Forest	Stone Age Boy by Satoshi Kitamura The Stone Age Sentinel Newspaper report	The Twits: Roald Dahl The Healthy Body Book	The boy who grew dragons: Andy Shepherd	The Dark - Lemony Snicket Egyptian Cinderella by Shirley Climo Paperbag
Writing purpose	Belonging by Jeannie Baker The Green Ship - Quentin Blake Non-chronological reports about erosion	News paper Report : Arrival of the Iron Man Non Chronological Report : Instructions (<i>How to play game designed</i>)	Non chronological report : Explanation (<i>How did life Change in the Different Periods of Stone Age?</i>) Narrative - Adventure story (<i>writing in role of Stone Age character</i>)	The Twits: Roald Dahl To entertain: To write a character description. Instruction text linked to The Twits Persuasive texts - visit Bournemouth leaflet writing	healthy living leaflets, the boy who grew dragons (persuasive letter) Instructions – for how to grow seeds/plants effectively.	Narrative The Dark by Lemony Snicket Poetry :The Sun is Laughing Egyptian Cinderella - playscripts.
Oracy	Debate: Is it right to build new houses upon Bournemouth cliff tops?	Presentation to Year 1 about board games and how to play them.	Stone Age news article reading .	Perform EC with added scenes Poetry	Poetry: My shadow by RL Stevenson	Perform EC with added scenes
Maths	Place Value Addition and Subtraction	Addition and Subtraction Multiplication and Division	Multiplication and Division Length and perimeter Statistics	Geometry: Properties of shape Measurement: Mass and Capacity	Completing Fractions Time Measure - temperature and length Statistics - collecting and interpret data	Measurement: Length and Perimeter Fractions
ATL Maths	2D/3D shapes concerning sea defences such as groynes which links to DT.	2D & 3D Shapes		Position and direction - turns (link to Computing & Geography)	Measure - temperature and length (link to Science)	

tsby: 2-Learning from career and labour market information

		Identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces which links to DT nets as part of the children’s board games.			Statistics - collecting and interpret data (link to Science)	
Science	Rocks	Forces/Magnets	Recap	Animals including humans	Plants and soils	Light
Humanities (History/RE/Geography)	Geography: Locational: Bournemouth in the UK Physical: Coastal erosion RE: Hinduism - pilgrimage to River Ganges	Geography: Revise and Revisit United Kingdom RE: Christianity - Christmas	History: Stone Age to Iron Age RE: Hinduism	Geography: Human Geography: Land-use and tourism RE: Christianity - Easter	History: Revisit & Revise Hinduism - Brahman	History: Ancient Egyptians RE: Christianity
Forest School	OS Map reading of the local area. Keys, position and direction and OAA activities.	Bark shell structures.	Stone Age Hook Day Ice man study			Science investigation: Fire lighting with magnifying glasses from the sun's rays.
PSHE	Being Me In My World	Celebrating Difference	Dreams and Goals	Healthy Me	Relationships	Changing Me
RSHE	Health - Puzzle pieces 2 and 3 Relationships - Puzzle pieces 1-6	Health - Puzzle pieces 2 -6 Relationships - Puzzle pieces 1-6	Health - Puzzle pieces 2 -6 Relationships - Puzzle pieces 1-6	Health - Puzzle pieces 1-6 Relationships - Puzzle pieces 4-6	Health - Puzzle pieces 1-6 Relationships - Puzzle pieces 1, 2, 3 and 6	Health - Puzzle pieces 1-6 Relationships - Puzzle pieces 4 and 5
DT /STEM		Structures: Nets		Mechanical systems / levers and linkages	Cooking	Textiles: Sunglasses case
Art	Marcus Method - Bournemouth Arts Festival Artwork for advertising campaign Portraits - Belonging wk 1		Cave paintings & symbols/writing		Soft Pastels	Sculptures
MFL	Greetings (SO) Colours & Numbers (SO) Phonics 1 (X)	Classroom Commands (X) I Am Learning (E) Happy Xmas (additional)	Seasons (E)	Fruits (E)	Vegetables (E)	Animals (E)
Computing	Coding Unit 3a Simple algorithms - position and direction E-safety - Self Image and online relationships			Coding using Beebots		Coding Unit 3c: Conditional events
Music	Three Little Birds (Glockenspiel) and Beginner Ukulele Introduction	Glockenspiel Stage 1	Glockenspiel Stage 1	Reggae	The Dragon Song: “Funky music from around the world”	Reflect, Rewind and Replay
PE	Invasion Games	Gymnastics	Dance	Net and Wall	Striking and Fielding	Athletics
Safeguarding	Online safety Healthy relationships Staff who can help me Water and beach safety How do those working in coastal areas, plan for safety?	RSHE Fire Safety Forest School - working with tools	RSHE Safer Schools Team	RSHE E-safety	Rail safety Building healthy relationships Understanding consent Understanding age restrictions (games and apps) How to tackle peer pressure	RSHE E-safety

. 4-Linking curriculum learning to careers.

5-Encounters with employers and employees